

RENEGADES BASKETBALL

TOURNAMENT GAME RULES

1. All players must complete the Player Registration Form to be eligible to participate in the tournament.
 - a. Any player whose name is not on the team's roster before their first game will need to be cleared by the tournament director otherwise, they will not be eligible to play in the tournament.
2. 16 minutes RUNNING clock halves for 6th Grade and Below
 - a. 20 minutes RUNNING clock halves for 7th Grade and ABOVE
3. Clock stops last 1 minute of the 1st half and last 2 minutes of the 2nd half UNLESS the lead is more than 20 points.
4. Each team must provide their own non-coaching scorekeeper for each game.
 - a. Scorekeepers will be expected to track points and fouls for both teams.
 - b. Scorekeepers will not coach while they are doing the books for their team.
 - c. Home Team will be the "official book" unless the referee(s) rule otherwise.
5. Backcourt press is allowed for 6th grade and above. No backcourt press when your team has a lead of 20 points for all grades.
 - a. Backcourt is allowed for 5th grade and below in the last 1 minute of the 1st half and last 2 minutes of the 2nd half
 - i. If the winning team's lead is more than 10 points, they will not be allowed to backcourt press until the lead is below 10 points.
6. 2 full timeouts total per half, all are full timeouts of 60 seconds 2-minute halftime.
7. 3-minute minimum warm-up between games.
8. Overtime is 2 minutes stop clock—one 30-second timeout only in the first overtime with no carryovers. The 2nd overtime is sudden death.
9. A team reaches 1-and-1 bonus on the 7th team foul of each half. There is a 2-shot double bonus on the 10th team foul.
10. A player will foul out on the 5th personal foul.

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- 11.** Technical fouls result in 2 shots and possession of the ball with the clock stopped. Any player or coach receiving two technical fouls in the same game will be ejected and must leave the site immediately or their team forfeits the game. A one-game suspension will be reviewed by the League Commissioner. Any player or coach who is ejected twice from a game during the season may face stronger penalties and may be removed from the league.
- 12.** 6th grade boys and lower divisions will use 28.5" ball. All others use regular size (29.5") ball.
- 13.** Please have your team ready to play 10 minutes early before each game. If the games are running ahead of schedule, we will start your game early if both coaches agree and have all players present.
- 14.** Teams may PLAY a game with 4 players but must START with 5. A team will be given a 5-minute grace period if they have less than 4 players at game time. After that period the game is ruled a forfeit.
- 15.** The Tournament Commissioner have the right to request documents to check a player's age / grade and will have the final say regarding any disputes.